

Daniele Fabbri — Illustrator / Animator 2D&3D



An illustrator with over twenty years of experience in the creative industry, specializing in character design, editorial illustration, and currently training to resume 2D/3D animation. I am also self-teaching 3D modeling, focusing on anatomical sculpture, stylized characters, and environment creation in Blender.

I travel between Modena and Ravenna and am available for collaborations in both cities or elsewhere. :)

Visit my portfolio

📱 **Contact**

info@danielefabbri.com

Instagram

LinkedIn

Recent Projects:

Collaborative Short Film with Demetra Formazione (BO) (2024)

- Character design
- Background creation in Blender
- Animation in Toon Boom Harmony

Skills:

- **Illustration:** Editorial, advertising, character design
- **2D Animation:** Toon Boom Harmony, paperless animation (currently revisiting the animation field)
- **3D:** Modeling in Blender (environments, stylized characters, anatomical sculpture)
- **Rendering:** Blender Eevee/Cycles, Toon Boom
- **Software:** Photoshop, Illustrator, After Effects, Corel Painter, Rebelle

Professional Experience:

- **Freelance Illustrator / Character Designer (2006–Present)**
Character design and illustrations for the advertising and editorial sectors

Collaborations with brands like UBI Banca, Mobilvetta, Coop, Faac
Creating characters for advertising campaigns
Designing posters and illustrations for books
WACOM Annual Award 2023, "Training" artwork, from *La Ballata di Mulan*,
published by Eli Readers

- **Background Artist – "L'arte con Matì e Dada" (2006–2007)**
Created illustrated backgrounds for animated series
- **2D Animator – Achtoons Studio (2006–2007)**
Developed animations for commercial projects
Collaborated in a studio environment
- **2D Animator – Animated Series "Gino il Pollo" (2004–2005)**
Animation using the first version of Toon Boom
Participated in the production of an animated TV series at Melazeta

Education:

- **Toon Boom Harmony Animation Course (2024)**
Specialization in paperless animation
Collaborative project development
- **IED - Istituto Europeo di Design, Milan (2003)**
Illustration and Multimedia Animation